

Choose a Side/Attitude Game

Type of exercise:	Introduction	Drug Information	Related Information
	<u>Attitudes</u>	Skill Development	
Suitable for:	Christian	Secular	<u>Both</u>
Approximated time:	Can be as quick or as long as you want		
Age range:	11+		
Equipment:	Signs saying 'Agree', 'Disagree' and 'Not Sure' (and/or signs saying 'True', 'False' and 'Don't Know')		
Learning outcome:	To consider why we make choices - what influences us?		
Tips/information:	You don't need to say much- your aim is to facilitate the group's discussion		

Description of exercise:

Put signs up in the room One wall is agree, one wall is disagree, the middle is not sure. Start with statements for the group to discuss:

(For example)

1. Football is a waste of time.
2. Donald Trump is the Greatest President of all time.
3. All drugs should be legalised.
4. It's OK to tell a little lie if it doesn't affect anyone.

Then ask some fact-based statements (possibly Bible questions) (THE WALLS BECOME 'YES' OR 'NO').

(For example)

1. Jesus says that it's OK to just be a good person.
2. It's legal to smoke weed in the UK.
3. David had 3 stones ready when he fought Goliath.

During the activity, why they made that decision (following the crowd / a mate went there / a guess)

Watch to see what choices people make.

The choices we make have a massive impact on our lives, but sometimes the choices are made for the wrong reasons. What are the right reasons?